







Model Curriculum

Make-up Artist

SECTOR: MEDIA AND ENTERTAINMENT

SUB-SECTOR: Film, Television, Animation, Advertising

OCCUPATION: Hair and Make-up

REF ID: MES/ Q 1801

NSQF LEVEL: 4

Make up Artist















Certificate

CURRICULUM COMPLIANCE TO QUALIFICATION PACK-NATIONAL OCCUPATIONAL STANDARDS

is hereby issued by the

Media and Entertainment Skill Council

for

MODEL CURRICULUM

Complying to National Occupational Standards of Job Role/ Qualification Pack: <u>'Make-Up Artist'</u> QP Ref. No. <u>'MES/Q1801, NSQF Level 4'</u>

Date of Issuance: 27th January 2022

Valid up to: 25th January 2027

* Valid up to the next review date of the Qualification Pack











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Make up Artist

CURRICULUM / SYLLABUS

This program is aimed at training candidates for the job of a "Make up Artist", in the "<u>Media and Entertainment</u>" Sector/Industry and aims at building the following key competencies amongst the learner

Training Delivery Plan				
Program Name:	Make Up Artist			
Qualification Pack Name & Ref. ID	MES/ Q 1801			
Version No.	2.0	Version Update Date	27-Jan-22	
	Class XII with one year of relevant experience OR ITI (2 years after 10th) with one year of relevant experience			
Pre-requisites to Training Training Outcomes	Min Age: 18 Year By the end of this program, the participants would have achieved the following competencies:			
	 Understanding Fashion through styling of hair, face and Body Style Hair and learn make up techniques Innovative make up methods for different appearances. Adding effects and enhancing make up Team Management of Subordinates Health, Safety and Security Standards Work effectively in a team 			









This course encompasses $\underline{2}$ out of $\underline{2}$ National Occupational Standards (NOS) of "<u>Character Designer</u>" Qualification Pack issued by "<u>Media & Entertainment Skill Council</u>".

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N o.	Module	Key Learning Outcomes	Equipmen t Required
1	Identify Hair and Make-up Requirements Theory Duration (hh:mm) 25:00 Practical Duration (hh:mm) 35:00 Corresponding NOS Code MES/ N 1801	 identifying the right number of artist and designers for characters. having complete knowledge of requirements as per the script. analyse and applying special effects when require. obtaining ideas about character's look adequate research to understand and enhance artistic value of the look. identifying the design concept sketching designs and producing ideas in guidance of senior artist to match the characters in the given script. determining the production requirements knowing the technical and creative resources for execution. set and know the timeline and budget for the production and demand set number of resources when require. 	 Laptop, White board, Marker, Project or, Make Up Kit Hair Product s Applian ces Manne quins
2	Manage Hair, Makeup and Prosthetics Supplies Theory Duration (hh:mm) 35:00 Practical Duration (hh:mm) 55:00 Corresponding NOS Code MES/ N 1802	 identify types of material evaluating and setting budgets and determining the type of material, equipment that may be require. storage, labelling, arrangement of resources buying related products managing vendors, maintaining quality, and matching giving budgets and arranging equipment. stock management stock replenishment 	 Laptop, PowerPoi nt & white board, marker, projector, Laptop, Sample pictures and videos, Software Laptop, White board, Marker, Projector, Make Up Products Materials and Prosthetics
3	Prepare for Altering the Artists'	 prepare, organize and keep workstation materials, equipment and on-set kit fully stocked, tidy and 	Laptop,White









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N	Module	Key Learning Outcomes	Equipmen t Required
0.	Appearance Theory Duration (hh:mm) 25:00 Practical Duration (hh:mm) 35:00 Corresponding NOS Code MES/ N 1803	 hygienic explain hair and/or make up procedures to artists and invite their questions prepare the skin and scalp appropriately for the type of contact material used take measurements of the appropriate head and body areas for preparation of wigs, masks etc. arrange fittings and appointments with artists' within production deadlines 	board, Marker, project or, Make Up Kit Related Product s and Equipm ent Prosthetics
4	Apply Make-up and Special Effects Theory Duration (hh:mm) 25.00 Practical Duration (hh:mm) 35:00 Corresponding NOS Code MES/ N 1804	 creating a require look with effect for camera and keeping require continuity assisting in makeup continuity of artist removing makeup effectively selecting appropriate technique making sure that correct makeup is used styled and suitable to performers skin comfortable sitting for makeup 	 Laptop, White board, Marker, project or, Make Up Kit Related Product s and Equipm ent Prosthe tics
5	Manage Helpers and trainees Theory Duration (hh:mm) 25:00 Practical Duration (hh:mm) 35:00 Corresponding NOS Code Additional	 educating and training assistant staff on hair and makeup styling and delegating task. training and assisting in operating materials, tools and kit. giving accurate instructions to team and ensuring deadlines are met. ensuring that trainees/ helpers assist correctly analysis of done work under closed supervision in a positive yet effective manner offer opportunities to team to innovate and test. 	 Laptop, White board, Marker, project or Speaker s
6	Maintain Workplace Health and Safety Theory Duration (hh:mm) 25:00 Practical Duration	 understand and comply with the organisation's current health, safety and security policies and procedures. understand the safe working practices pertaining to own occupation. understand the government norms and policies 	 Laptop, White board, Marker Project or Safety

Make up Artist









Sr				
N o.	Module	Key Learning Outcomes	Equipmen t Required	
	(hh:mm) 35:00 Corresponding NOS Code Additional	relating to health and safety including emergency procedures for illness, accidents, fires or others which may involve evacuation of the premises. • identify the people responsible for health and safety in the workplace, including those to contact in case of an emergency. • identify security signals e.g. fire alarms and places such as staircases, fire warden stations, first aid and medical rooms. • identify aspects of your workplace that could cause potential risk to own and others health and safety. • ensure own personal health and safety, and that of others in the workplace though precautionary measures. • identify and recommend opportunities for improving health, safety, and security to the designated person. • identify and correct risks like illness, accidents, fires or any other natural calamity safely and within the limits of individual's authority.	devices • Fire Extingui sher	
	Total Duration 390:00 Theory Duration 160:00	Unique Equipment Required: Laptop, PowerPoint & white board, marker, projector, Lapt Kit Related Products and Equipment, Prosthetics Cleaning tool tester, safety and ergonomics chart, Fire Extinguisher, Fire	ls, electricity	
	Practical Duration 230:00			

Grand Total Course Duration: 390 Hours, 0 Minutes

(This syllabus/ curriculum has been approved by Media and Entertainment Skill Council)









Trainer Prerequisites for Job role: "Make-up Artist" mapped to Qualification Pack: "MES/Q 1801, v2.0"

Sr. No.	Area	Details
1.	Description	Make Up Artists are employed in the Media and Entertainment Sector like Film, Television and Events, Shows and Functions. They can be required for any personal or commercial purpose of Make Up and Hair Application Make Up Artist is responsible for performing make up and setting hair styles as per requirements of the client. They need to be adept with various styles of same to give life to characters by correct hairstyle and apt makeup that complements the costume and the set, background and film appeal.
2.	Personal Attributes	This job requires the individual to be creative, disciplined, assertive, team player, possess artistic skills and problem solving ability, effective communicator and the ability to work under pressure.
3.	Minimum Educational Qualifications	STD 12 th or Equivalent
4.	Domain Certification	Certified for Job Role: "Fashion Stylist (Make Up)" mapped to Qualification Pack: "MES/ Q1801" Minimum accepted score is 80%
5.	Platform Certification	Recommended that the Trainer is certified for the Job Role: "Trainer", mapped to the Qualification Pack: ""MES/Q1801"". Minimum accepted score is 70%.
6.	Experience	Relevant experience of 2 Years









Annexure: Assessment Criteria

CRITERIA FOR ASSESSMENT OF TRAINEES

Assessment Criteria

Job Role	Make up Artist
Qualification Pack	MES/ Q 1801, v1.0
Sector Skill Council	Media & Entertainment

Guidelines for Assessment:

- 1. Criteria for assessment for each Qualification Pack will be created by the Sector Skill Council. Each Performance Criteria (PC) will be assigned marks proportional to its importance in NOS. SSC will also lay down proportion of marks for Theory and Skills Practical for each PC.
- 2. The assessment for the theory & Practical part will be based on knowledge bank of questions created by the AA and approved by SSC.
- 3. Individual assessment agencies will create unique question papers for theory part for each candidate at each examination/training center (as per assessment criteria below)
- 4. Individual assessment agencies will create unique evaluations for skill practical for every student at each examination/training center based on this criteria.
- 5. To pass the Qualification Pack, every trainee should score a minimum of 70% cumulatively (Theory and Practical).

Make up Artist









			Marks Allocation		
Assessment		Total		diks Allo	Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out of	Theory	Practical
Outcomes	PC1. Accurately break down the script to	IVIGIA	Out Oi	THEOLY	Fractical
	identify the number of characters or artists				
	for whom hair and/or make-up design is				
	required		20	5	
	PC2. Understand hair and make-up				
	requirements (e.g. natural look for				
	anchors/ presenters, prosthetics / injuries/				
	stains for special effects, glamorous /				
	period/ageing for actors etc.) from the				
	director/ production designer/artist and	100			60
	design/ continuity requirements from the				
	script (where applicable)		20	5	
	PC3. Recognize when special requirements				
	and effects are required to produce the				
	design		15	5	
MES/ N 1801	PC4. Access sources needed to research				
(Identify hair	the creative aspects of the look based on				
and make-up	the requirements		10	5	
requirements)	PC5. Produce and finalize design ideas				
	which are consistent with the script and				
	sensitive to its characterization		15	10	
	PC6.Identify the creative and technical		45	_	
	requirements required to execute the look		15	5	
	PC7. Realistically estimate the amount of				
	preparation time, budget and resources required for the type of production being				
	worked on		5	5	
	worked on	Total	100	40	60
		1012		arks Allo	
Assessment		Total		arks Allo	Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out Of	Theory	Practical
- dicomes	PC1. Determine the amount and quality of		out o.		TTOCCICO
	resources, materials, tools and equipment				
	required to execute the hair and make-up				
	design		20	10	
	PC2. Determine where and how resources				
	should be labelled, stored and arranged		20	5	
	PC3. Select the providers of materials and				
MES/ N 1802	equipment and purchase adequate				
(Manage hair	quantity and type of products		20	10	
and make-up	PC4. Monitor and replenish stock of hair				
supplies)	and/or make-up products, as per				
2000	requirement		20	5	
	PC5.Ensure that there is sufficient staff				
	with the necessary skills to fulfil the design				
	concept	100	20	10	60
		Total	100	40	60









	T			arks Allo	cation
		Total	IVI	diks Allo	
Assessment		Total	_		Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out Of	Theory	Practical
	PC1. Prepare, organize and keep				
	workstation materials, equipment and on-				
	set kit fully stocked, tidy and hygienic	ļ	20	5	
	PC2. Explain hair and/or make up				
	procedures to artists and invite their				
	questions		20	10	
	PC3. Prepare the skin and scalp				
MES/ N 1803	appropriately for the type of contact	100			60
(Prepare for	material used		20	10	
altering the	PC4. Take measurements of the				
artists'	appropriate head and body areas for				
	preparation of wigs, masks etc.		25	10	
appearance)	PC5. Arrange fittings and appointments				
	with artists' within production deadlines		15	5	
		Total	100	40	60
			М	arks Allo	cation
Assessment		Total			Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out Of	Theory	Practical
	PC1. Apply selected make-up to achieve			,	
	the desired effect 'on camera' and				
	maintaining continuity during shoots				
	(where required)		25	10	
	PC2. Assist in the maintenance of	1			
MES/ N 1804	continuity of the artist's appearance		25	10	
(Apply make-up	PC3. Remove the make-up carefully to	1			
and special	reduce artists' discomfort	100	20	5	60
	PC4. Check that the selected make-up is	1			
effects)	compatible with artists skin type and test				
	for potential adverse skin reactions		15	10	
	PC5. Position artists in the most	1			
	appropriate position to minimize personal				
	discomfort		15	5	
		Total	100	40	60
			М	arks Allo	cation
Assessment		Total			Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out Of	Theory	Practical
	PC1. Inform trainees/helpers of the			,	
	hair and make-up process and of their				
	responsibilities and role in the process	100	15	5	60
	PC2. Ensure that the trainees/helpers	100			00
	know how to find and operate the				
	materials, tools and equipment's that				
	will be required during the process		25	10	
	PC3. Provide clear and precise				
	instructions to trainees/helpers during	l	20	5	









	the process and ensure they are				
MES/ N 1807	working effectively to meet the				
(Manage helpers					
and trainees)	production schedule	-			-
	PC4. Monitor and evaluate the work of				
	trainees/helpers in an effective,				
	unobtrusive and objective manner		20	10	
	PC5. Provide trainees/helpers with the	1			1
	opportunity to contribute and try out				
	the work for themselves		20	10	
		Total	100	40	60
			M	arks Allo	cation
Assessment		Total		I I	Skills
Outcomes	Assessment Criteria for outcomes	Mark	Out Of	Theory	Practical
Outcomes		IVIGIA	Out Oi	THEOLY	Fractical
	organisation's current health, safety and		l	_ ا	
	security policies and procedures	4	10	5	1
	PC2. Understand the safe working				
	practices pertaining to own occupation	4	10	5	1
	PC3. Understand the government norms				
	and policies relating to health and safety				
	including emergency procedures for illness,				
MES/ N 0104	accidents, fires or others which may				
(Maintain	involve evacuation of the premises		5	3]
workplace	PC4. Participate in organization health	1]
health and	and safety knowledge sessions and drills		5	2	
safety)	PC5. Identify the people responsible for	1			1
	health and safety in the workplace,				
	including those to contact in case of an				
	emergency		10	5	
	PC6. Identify security signals e.g. fire	1			1
	alarms and places such as staircases, fire				
	warden stations, first aid and medical	100			50
	rooms		10	5	
		1	-10		1
	, , , , , , , , , , , , , , , , , , , ,				
	that could cause potential risk to own and		40	5	
	others health and safety	4	10	,	1
	PC8. Ensure own personal health and				
	safety, and that of others in the workplace		l	_ ا	
	though precautionary measures	4	10	5	
	PC9. Identify and recommend				
	opportunities for improving health, safety,				
	and security to the designated person	1	5	3	
	PC10. Report any hazards outside the				
	individual's authority to the relevant				
	person in line with organisational		1		
	procedures and warn other people who				
	may be affected		10	5	
	PC11. Follow organisation's emergency	1			1
	procedures for accidents, fires or any other		10	5	
1	natural calamity in case of a hazard				
	PC12. Identify and correct risks like illness,	I			
	accidents, fires or any other natural	I			
	calamity safely and within the limits of	I	ا ہ	_	
	individual's authority		5	2	
		Total	100	50	50